

Demo Reel Breakdown

James Davidson Animation Demo Reel - 2024

00:05:00	Beware The Batman	Series Supervision, developed the overall look/technique for titles, in addition to Layout/Lighting/Fx/Compositing for the show titles
00:12:04	Monsters At Work	Series Supervision, in addition to Lighting, Compositing retakes for these shots
00:29:20	LEGO DC Comics Superheroes	Production Supervision, Modeling, Lookdev, Rigging, Producibility in addition to previz design, layout, lighting, and compositing for the show titles/end credits
00:37:03	Monsters At Work	Series Supervision, in addition to Compositing for these shots
00:41:03	Beware The Batman	Series Supervision, Modeling, Shader Development, Producibility
00:46:22	LEGO DC Comics Superheroes	Production Supervision, Modeling, Lookdev, FX Dev, Rigging, Producibility
00:50:12	Beware The Batman	Series Supervision, Modeling, Shader Development, Producibility
00:53:21	Monsters At Work	Series Supervision, in addition to Lighting, Compositing retakes for this shot
00:47:04	LEGO DC Comics Superheroes	Production Supervision, Modeling, Lookdev, Rigging, Producibility
01:12:20	Monsters At Work	Series Supervision, Matte Painting layer breakup/rig setup/conversion to HDR, exterior city layout, compositing
01:16:10	LEGO DC Comics Superheroes	Production Supervision, Modeling, Lookdev, Rigging, Producibility
01:24:05	Beware The Batman	Series Supervision, Modeling, Shader Development, Producibility
01:26:07	Elena of Avalor	Lighting, Compositing, and Matte Painting Projection of Cave at end of shot (was a slight depression, no foliage or shadow)
01:31:13	Monsters At Work	Series Supervision, in addition to Lighting, Compositing retakes for this shot
01:35:01	Elena of Avalor	Lighting, and Compositing
01:37:11	Beware The Batman	Series Supervision, Modeling, Shader Development, Producibility
01:39:04	Green Lantern: The Animated Series	Series Supervision
01:40:18	LEGO DC Comics Superheroes	Production Supervision, Modeling, Lookdev, Rigging, Producibility
01:42:14	Monsters At Work	Series Supervision, in addition to Lighting, Compositing retakes for these shots
01:44:06	Beware The Batman	Series Supervision, Modeling, Shader Development, Producibility
01:47:10	Monsters At Work	Series Supervision, Lookdev and Implementation of "flashback" look for sequence, along with addressing retakes, Lighting, and Compositing for these shots
02:03:14	Monsters At Work	Series Supervision, Motion Graphic Design and Implementation of background Lighting, Compositing, Camera Alignment for transition back to reality
02:17:14	Monsters At Work	Series Supervision, Lighting, Compositing, Camera Alignment for transition
02:31:06	Monsters At Work	Series Supervision, in addition to Lighting, Compositing retakes for these shots, dialing in noir look
03:00:08	LEGO DC Comics Superheroes	Production Supervision, Modeling, Lookdev, Rigging, Producibility in addition to previz design, layout, lighting, and compositing for the show titles/end credits
03:09:11	Beware The Batman	Series Supervision, developed the overall look/technique for titles, in addition to Layout/Lighting/Fx/Compositing for the show titles

James L. Davidson

phone: 818-261-5005
email: james@james3d.com
imdb: www.imdb.com/name/nm1923310
url: www.jamesdavidsonphotojournal.com
www.james3d.com